

UNITED STATES PATENT APPLICATION

For

DIGITAL STILL CAMERA AND METHOD OF  
FORMING A PANORAMIC IMAGE

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## DIGITAL STILL CAMERA AND METHOD OF FORMING A PANORAMIC IMAGE

### Field of the Invention

5 This invention relates to a digital still camera and a method for forming a panoramic image, and refers particularly, though not exclusively, to a digital still camera where a panoramic image is automatically formed, and a method for automatically forming a panoramic image using such a camera.

### 10 Background to the Invention

A common method of taking a panoramic image with a digital still camera is for the user to use the digital still camera to take multiple overlapping images, transfer them to a computer, process them on the computer and to stitch them together using a stitcher  
15 such as, for example, Apple's "QuickTime VR".

In the capturing stage, the user typically needs to fix the exposure, white balancing, and focus, to ensure colour consistency. This can be simplified by having a "panoramic mode", which is commonly available in many digital still cameras. The user decides on  
20 the orientation of the camera, whether landscape or portrait, and also whether to pan the camera left or right. The relevant instructions are input to the camera. Next, the user operates the camera to take multiple overlapping snapshots with appropriate overlap. The responsibility of ensuring there is sufficient overlap lies with the user. The process requires the user to pause between each shot to perform framing. Some cameras  
25 provide visual assistance for framing the next panoramic image by displaying part of the previous snapshot. Although it removes most of guesswork, the user will still need to stop and perform manual framing for each shot, which is relatively disruptive compared to taking a single snapshot.

30 Next, in the stitching stage, the user typically transfers all the images to a computer, and manually selects panoramic sequences from a mixture of panoramic and still snapshots. The panoramic image sequences are brought into a stitching application for stitching one at a time. The user may also need to provide the orientation and pan direction information to the stitcher. The result of the stitching process is a panoramic image.  
35 Although most stitchers are fully automatic, the process of sorting and searching

snapshots for panoramic image sequence for stitching adds unnecessary work. This is illustrated in Figures 3 and 4.

5 There has been proposed to use the "movie" mode of more advanced digital cameras to capture many images and to use those images to form a panoramic image. By using "movie" mode, a large number of images are taken (normally 30 per second) so there should always be adequate overlap. Most users take several seconds to pan a large panorama, so such cameras can capture over 200 images for one panoramic image. This requires very powerful, and fast, processing and significant memory. As such only  
10 very powerful digital cameras can be used, and such cameras are very expensive. In addition, the image resolution in movie mode is typically much smaller than in still image mode.

### Summary of the Invention

15 In accordance with a preferred form there is provided a digital still camera for taking still images and having a panoramic mode for creating a panoramic image, the camera comprising: a photographic imaging system for capturing a plurality of still photographic images used to form the panoramic image; a transfer module for receiving the plurality of  
20 still photographic images to be automatically stitched together to form the panoramic image; a processor for automatically processing the plurality of still photographic images to automatically form the panoramic image; and a memory for storing at least one of the panoramic image and the plurality of still photographic images.

25 Preferably, the processor comprises a stitching engine to automatically form the panoramic image; and the transfer module comprises the processor.

In accordance with another form there is provided a system for forming a panoramic image, the system comprising:

- 30 (a) a digital still camera for taking still images and having a panoramic mode for creating a panoramic image, the camera comprising a photographic imaging system for capturing a plurality of still photographic images used to form the panoramic image;

- (b) a transfer module for receiving the plurality of still photographic images to be automatically stitched together to form the panoramic image, the transfer module comprising a processor;
- (c) the processor being for automatically processing the plurality of still photographic images to automatically form the panoramic image, the processor comprising a stitching engine to automatically form the panoramic image; and
- (d) a memory for storing at least one of the panoramic image and the plurality of still photographic images.

For both aspects, data of the plurality of still photographic images not used in the panoramic image may be deleted upon formation and/or storage of the panoramic image. A first of the plurality of still photographic images may be used to set colour and light related processing for all subsequent images of the plurality of still photographic images. Each of the plurality of still photographic images may have an overlap region with a previous image of the plurality of still photographic images. The overlap region may be determined by at least one of user, pan speed, digital camera processing power, digital camera processing speed, and digital camera shutter speed. The overlap region may be in the range of from 5% to 50%; and each of the plurality of subsequent images may be tagged with a unique sequence number.

20

In a further aspect there is provided a method for producing a panoramic image using a digital still camera, the digital still camera comprising a photographic imaging system for capturing a plurality of still photographic images to be used to form the panoramic image, the method comprising:

- (a) upon the digital still camera being set in a panoramic mode, a shutter release being operated, and the digital still camera being panned, the digital still camera capturing the plurality of still photographic images;
- (b) saving each of the plurality of still photographic images in a memory;
- (c) automatically processing the plurality of still photographic images in a transfer module to automatically form the panoramic image;
- (d) saving at least one of the panoramic image and the still photographic images.

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The still photographic images may be deleted from the memory upon the panoramic image being formed and/or stored. The transfer module may be in the digital camera, or

in a separate computer to which the plurality of still photographic images have been downloaded. Downloading may be direct, or by use of a removable memory device.

A first of the plurality of still photographic images may be used to set colour and light related processing for all subsequent images of the plurality of still photographic images.

Each of the plurality of still photographic images may have an overlap region with a previous image of the plurality of still images; and the overlap region may be determined by at least one of user, pan speed, digital camera processing power, digital camera processing speed, digital camera shutter speed. The overlap region may be in the range of from 5% to 50%; and each of the plurality of subsequent images may be tagged with a unique sequence number.

The automatic processing may include determining camera orientation and pan direction by determining a plurality of suitable features in two adjacent images of the plurality of still photographic images, the adjacent images having an overlap region; determining the extent of movement of the plurality of suitable features from a first of the adjacent images to a second of the adjacent images; and summing the movements in two different directions. If an absolute sum in a first direction is less than an absolute sum in a second direction, the digital still camera is in a first orientation; and if the absolute sum in the first direction is not less than the absolute sum in the second direction, the digital still camera is in a second orientation. For the first orientation, if the sum in the first direction is less than zero, the pan direction is to the right; and for the second orientation, if the sum in the second direction is less than zero, the pan direction is to the left.

In a final preferred aspect there is provided a method for determining an orientation and pan direction of a digital still camera, the digital still camera having captured a plurality of still photographic images to be used to form a panoramic image, the method comprising:

- (a) selecting a plurality of suitable features in two adjacent images of the plurality of still photographic images, the adjacent images having an overlap region;
- (b) determining the extent of movement of the plurality of suitable features from a first of the adjacent images to a second of the adjacent images, and;
- (c) summing the movements in two different directions.

If an absolute sum in a first direction is greater than an absolute sum in a second direction, the digital still camera is in a first orientation; and if the absolute sum in the first direction is not less than the absolute sum in the second direction, the digital still camera is in a second orientation. For the first orientation, if the sum in the first direction is less  
5 than zero, the pan direction is to the right; and for the second orientation, if the sum in the second direction is less than zero, the pan direction is to the left.

The present invention also provides computer usable medium comprising a computer program code that is configured to cause a processor to execute one or more functions  
10 for the performance of one or more of the methods described above.

### **Brief Description of the Drawings**

In order that the present invention may be readily understood and put into practical effect,  
15 there shall now be described by way of non-limitative example only preferred embodiments of the present invention, the description being with reference to the accompanying illustrative drawings in which:

Figure 1 is a perspective view of one form of digital camera;

Figure 2 is a block diagram of the components of the camera of Figure 1;

20 Figure 3 is a flow chart of a known prior art process for capturing images before creating a panoramic image;

Figure 4 is a flow chart of a known prior art process for creating a panoramic image on a computer;

25 Figure 5 is a flow chart of a preferred embodiment of the present invention at the capturing stage; and

Figure 6 is a flow chart of the embodiment of Figure 5 at the download stage.

### **Detailed Description of Preferred Embodiment**

30 To refer to Figures 1 and 2 there is shown a digital still camera 10. Although a simple form of digital still camera is shown, the present invention is applicable to all forms of digital still cameras including single lens reflex cameras, and digital motion picture cameras in still camera mode.

The camera 10 has an imaging system generally indicated as 12 and comprising a lens 14, view finder 16, shutter 18, built in flash 20, shutter release 22, and other controls 24. An image-capturing device 25, such as, for example, a charge-coupled device, forms part of the imaging system 12. Within the camera 10 is a processor 26 for processing the image data received in a known manner, memory 28 for storing each image as image data, and a controller 30 for controlling data sent for display on display 32. The image system 12 is able to take and capture photographic images of everyday scenes. The imaging system 12 may have a fixed or variable focus, zoom, and other functions found in digital still cameras.

Beginning with the capturing stage shown in Figures 5, the user first selects a panoramic mode (50). In this mode, like the traditional approach, all colour and light related processing are fixed in the first snapshot to ensure colour consistency (53). In addition, while in the panoramic mode, subsequent snapshots are tagged as a panoramic sequence. The tag also includes a unique number such as for example, a sequence number, which uniquely identifies the sequence and/or the individual snapshot (53).

The user then decides the camera orientation and pan direction (51), and depresses the shutter release (52). The user then pans the camera (55) to span the target scene in a single sweep. The camera automatically takes a snapshot repeatedly at a predefined time interval, for example, every 0.2, 0.5, 0.8, 1.0, 1.5 or 2.0 seconds, and/or with a defined overlap (56). The snapshots are taken at a speed determined by the camera and at a speed such that only a required number of images are taken. This is to prevent such a large number of images being captured that a very high processing power and very large memory is required such as by known cameras that use a "movie" mode. Preferably, only the predefined time interval is used. The rate of taking snapshots may be determined by one or more of pan speed, the amount of overlap of images, camera processing power, camera processing speed, and camera shutter speed. It may be preset. At the end of the scene, the user again depresses the shutter release (58) to indicate the end of the sequence. The camera takes the final snapshot, and the sequence ends (59). The camera increments the sequence number to prepare for the next sequence.

In this simplified process, the user does not need to worry about the overlapping region. The user captures the entire scene in a single continuous sweeping action, and does not need to stop to take each snapshot.

- 5 The camera may automatically overlap the snapshots by a predetermined amount such as, for example, in the range of 5% to 50% including, but not limited to, 5%, 10%, 15%, 20% or 50%, to ensure complete capturing of snapshots and to avoid any part of the panorama from being missed. The amount of overlap may be predetermined, user determined, or determined by one or more of: pan speed, camera processing power,  
10 camera processing speed, and camera shutter speed.

- Instead of a separate stitching application, the stitching engine 34 may reside in a transfer module 36 of the camera 10 or in a transfer module 13 of a computer 11. The transfer module 36 is responsible for transferring the data for the snapshots from the  
15 camera 10 to the computer 11 and/or a separate memory module (not shown). Transfer to the computer 11 may be by use of cables 15 in a known manner, or may use of the memory module such as, for example, a flash card or a thumb drive. It is preferably able to detect sequences of images for a panoramic image from other still images by examining the image tag, and passing the sequence of images to form a panoramic  
20 image, to the stitcher.

If in the computer 11, the transfer module 13 will have a processor 17 that includes the stitching engine 19. Memory 21 may be part of processor 17, or may be separate.

- 25 As shown in Figure 6, during the image transfer from the camera 10, the transfer module 36 or 13 examines the image tag (60) and automatically transfer or copies each panoramic sequence to the stitching engine 34 or 19 (61) in the correct order. If the camera does not provide the orientation and pan direction (62), the stitching engine 34 or 19 derives it (64) from the image sequence by tracking selected image features (63).

- 30 The pan direction and camera orientation estimation (64) assumes that the pan direction and camera orientation are fixed for a given sequence.

Given two images  $i_1$ ,  $i_2$ , where  $i_1$  and  $i_2$  overlap:

- 35



1. Select suitable features in  $i_1$  and track them to  $i_2$ . Feature selection and tracking may be performed using a known method, such as that described in the article “Good Features to Track” by Jianbo Shi and Carlo Tomasi in IEEE Computer Vision and Pattern Recognition, 1994, the contents of which are hereby incorporated herein by reference. How much the selected features in  $i_1$  have moved in  $i_2$  is then computed. These movements are summed into two single values  $\text{SumDeltaX}$ , and  $\text{SumDeltaY}$ , where  $\text{SumDeltaX}$  sums the movements in the X-axis, and  $\text{SumDeltaY}$  sums the movements in the Y-axis.
2. For a reliable result in step 1 above, the number of tracked features should be greater than five. In the event that the number of tracked features is less than five, the tracking accuracy can be increased by making the following assumptions, and performing a specific region search, instead of the general search on the entire image.
  - Assumption 1: Landscape and Pan Right: Select good features in the right half of  $i_1$ , and track those features in the left half of  $i_2$ .
  - Assumption 2: Landscape and Pan Left: Select good features in the left half of  $i_1$ , and track those features in the right half of  $i_2$ .
  - Assumption 3: Rotate right  $90^\circ$  (Portrait) and Pan Right: Select good features in the top half of  $i_1$ , and then track those features in the bottom half of  $i_2$ .
  - Assumption 4: Rotate right  $90^\circ$  (Portrait) and Pan Left: Select good features in the bottom half of  $i_1$ , and then track those features in the top half of  $i_2$ .

Each assumption is tested until the number of tracked features is larger than five before the result of step 1 is acceptable. If for all assumptions the number of tracked features is less than or equal to five,  $i_1$  and  $i_2$  probably do not overlap at all, in which case the next pair,  $i_2$ , and image #3, are evaluated.
3. If  $\text{Absolute}(\text{SumDeltaX})$  is greater than  $\text{Absolute}(\text{SumDeltaY})$ , the camera orientation is landscape. If  $\text{Absolute}(\text{SumDeltaX})$  is not greater than  $\text{Absolute}(\text{SumDeltaY})$ , the camera orientation is portrait.

For landscape orientation, if  $\text{SumDeltaX} < 0$ , the pan direction is to the right, otherwise it is to the left.

5 For portrait orientation, if  $\text{SumDeltaY} < 0$ , the pan direction is to the left; otherwise it is to the right.

The stitching engine 34 or 19 processes each panoramic image sequence into a single panoramic image (65) in the normal and known manner. The transfer module then delivers the single panoramic image (66) instead of the image sequence. In such a  
10 manner, the user only sees the final stitched panoramic image. The camera 10 or computer 11 does not reveal the panoramic image sequence to the user, and the individual snapshots, or any data sets of the individual snapshots remaining after the stitching operation, may be deleted (68) from memory 26 or 21 during or after the formation of the panoramic image. The individual snapshots, or any data sets of the  
15 individual snapshots remaining after the stitching operation, may be deleted upon the completion of that snapshot being stitched into the panoramic image. For the first snapshot, it would be deleted with the second snapshot when the second snapshot was stitched to it.

20 The panoramic image is saved in memory 28 or 21 (67). The process then ends (69). Therefore, the individual snapshots are either stored in memory and transferred to the panoramic image; or stored in memory and copied to the panoramic image. A memory buffer may be used during the stitching process for storing intermediate warped images. The reference to camera orientation and pan direction is to determine if the camera is in  
25 portrait or landscape mode, and panning left or right.

The panoramic image may be displayed on a display of camera 10 or of computer 11. The display may be of the completed panoramic image; or of the first and last images used, or that will be used, to create the panoramic image.

30 By being in the transfer module 13 or 36, stitching to form the panoramic image takes place when the image sequence is transferred. In this way all stitching of the individual images takes place automatically within the transfer module 13 or 36. When the stitching engine 19 is in the transfer module 13 of the computer 11, the stitching happens  
35 automatically on the sequence of images for the panoramic image being downloaded to

the computer 11. The panoramic image will not be stored in the camera 10 but will be stored in computer 11, and the sequence of images will be stored in the camera 10.

5 The present invention also provides computer usable medium comprising a computer program code that is configured to cause a processor to execute one or more functions for the performance of one or more of the methods described above.

10 Whilst there has been described in the foregoing description preferred embodiments of the present invention it will be understood by those skilled in the art that many variations or modifications in details of design or construction may be made without departing from the present invention.